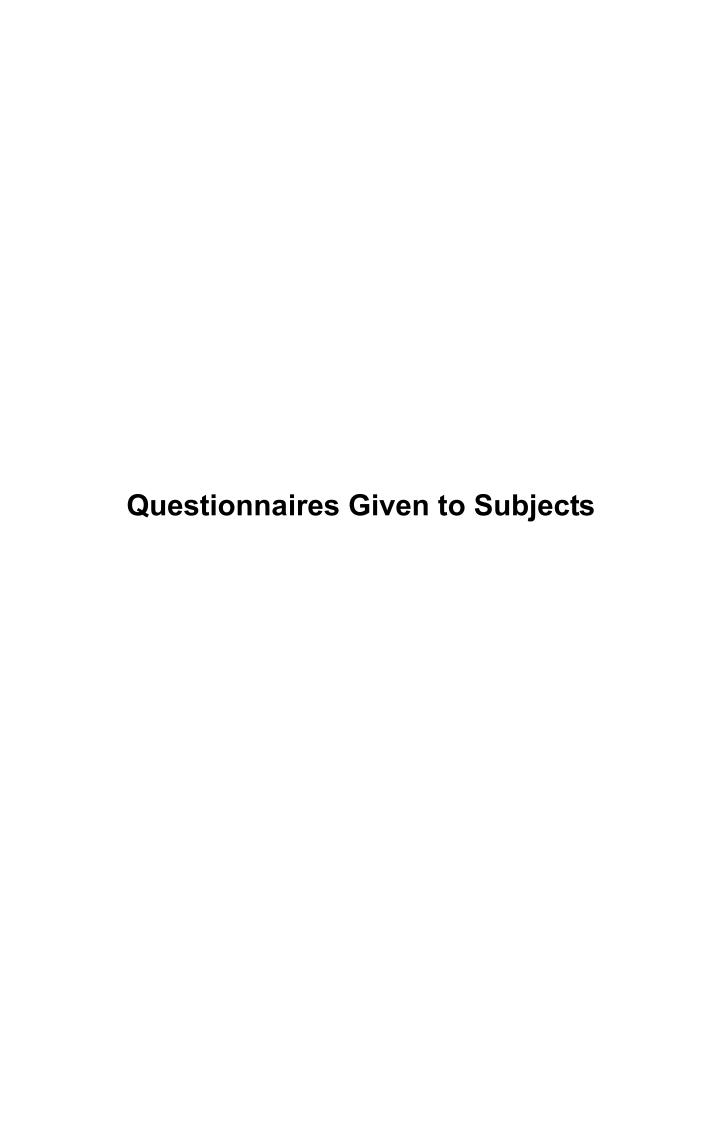
Toward Evaluating Material Design Interface Paradigms for Novice Users

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Material Design Study Preliminary Questionnaire

You may choose to not answer any or all questions.

Please rate your previous experience with material editing in 3D computer graphics.

- (1) No experience
- (2) Have tinkered with it
- (3) Have worked on a project
- (4) Have worked on more than one project
- (5) Work as a professional

Material Design Study Physical Sliders Questionnaire

Please answer the following questions and elaborate where possible.

1. \	Were vou a	able to	understand	what e	ach slider	did?
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2. How would you compare matching trials to open trials in terms of your workflow?

3.	What was the most difficult part of the design process?
4.	What was the least difficult part of the design process?

Material Design Study Perceptual Sliders Questionnaire

Please answer the following questions and elaborate where possible.

2. How would you compare matching trials to open trials in terms of your workflow?

3.	What was the most difficult part of the design process?
4.	What was the least difficult part of the design process?

Material Design Study Image Navigation Questionnaire

Please answer the following questions and elaborate where possible.

1. V	Were vou	able to	understand	what	each	view	axis	did?
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2. How would you compare matching trials to open trials in terms of your workflow?

3.	What was the most difficult part of the design process?
4.	What was the least difficult part of the design process?
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Material Design Study Final Questionnaire

Please rate and rank the interfaces in each of the following areas.

1)	Interface is a natural way to thi	ink about	ma	teri	al e	ditii	ng:		
	How does each interface rate on a	a scale of	1 to	5?					
	(1 implies does not feel natural.	5 implies 1	feels	nat	ural	l.)			
	Physical Sliders:	1	2	3	4	5			
	Perceptual Sliders:	1	2	3	4	5			
	Image Navigation:	1	2	3	4	5			
	If forced to choose, which interf	ace would	l be	ranl	ced	1 st , 2	2^{nd} , and 3^{rd} ?		
	1 st most natural:				_				
	2 nd most natural:								
	3 rd most natural:								
2)	Your preference for working on	matchin	g tri	ials:	;				
	How does each interface rate on	a scale of	f 1 to	5?					
	(1 implies do not prefer. 5 impli	ies prefer.)						
	Physical Sliders:	1	2	3	4	5			
	Perceptual Sliders:	1	2	3	4	5			
	Image Navigation:	1	2	3	4	5			
	If forced to choose, which interf	ace would	l be	ranl	ced	1 st , 2	2^{nd} , and 3^{rd} ?		
	s#								
	2 nd preference:				_				
	3 rd preference:								
3)	Your preference for working on	open tria	als:						
	How does each interface rate on a scale of 1 to 5?								
	(1 implies do not prefer. 5 implies prefer.)								
	Physical Sliders:	1	2	3	4	5			
	Perceptual Sliders:	1	2	3	4	5			
	Image Navigation:	1	2	3	4	5			
	If forced to choose, which interface would be ranked 1 st , 2 nd , and 3 rd ?								
	1 st preference:								
	2 nd preference:				_				
	3 rd preference:				_				

4)	Your overall preference:							
	How does each interface rate on a scale of 1 to 5?							
	(1 implies do not prefer. 5 implies prefer.)							
	Physical Sliders:	1	2	3	4	5		
	Perceptual Sliders:	1	2	3	4	5		
	Image Navigation:	1	2	3	4	5		
	If forced to choose, which interface would be ranked 1 st , 2 nd , and 3 rd							
	1 st preference:							
	2 nd preference:				_			
	3 rd preference:							

5) What did you like about your 1st preference?